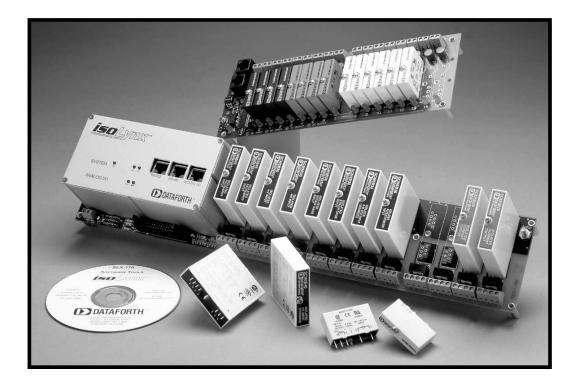


SLX200 Software User Manual





isoLynx[™] SLX200 Software User Manual

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Contact Method	Contact Information
E-Mail: Technical Support	techinfo@dataforth.com
Website:	www.dataforth.com
Phone:	520 704 1404 or 800 444 7644
Fax:	520 741 1404
Mail:	Dataforth Corporation 3331 E. Hemisphere Loop Tucson, AZ 85706

Contacting Dataforth Corporation

Errata Sheets

Refer to the Technical Support area of Dataforth's web site (<u>www.dataforth.com</u>) for any errata information on this product.

1. Introduction

The isoLynx SLX200 is a fast, intelligent, modular, fully isolated data acquisition system providing superior reliability, accuracy, and isolation for a wide range of rugged industrial applications. With its ability to interface with more than 650 SCM5B analog I/O and SCMD digital I/O modules, the isoLynx SLX200 offers maximum flexibility for factory automation, process control, test and measurement, machine control, and data acquisition applications. The system supports up to 60 analog and 128 digital I/O channels and all I/O is channel-to-channel isolated.

Communication protocols supported are Modbus TCP and Modbus RTU over RS-232/485. The isoLynx SLX200 is fully certified by the Modbus IDA organization. Most common Modbus function codes are supported (1, 2, 3, 4, 5, 6, 15, 16, 23).

1.1. Related Documents

The following documents are available from Dataforth Corporation:

- isoLynx SLX200/SLX101 Quick Start Guide, Rev A
- isoLynx SLX200 Hardware User Manual, Rev A

The following documents are available from Modbus IDA (<u>www.modbus.org</u>):

- Modbus Application Protocol Specification, V1.1a, June 2004
- Modbus over Serial Line Specification & Implementation Guide, V1.0, November 2004
- Modbus Messaging on TCP/IP Implementation Guide, V1.0a, June 2004

1.2. Document Conventions

This document follows the following conventions

- Hexadecimal numbers are preceded by the '0x' suffix (e.g. 0xFA02).
- Binary numbers are preceded by 'b' (e.g. b1011).
- If a given number is not preceded by a suffix, it is a decimal value (e.g. 123).

2. Device Operation

2.1. Device Configuration

An isoLynx SLX200 system must be configured before use. Configuration is best described in two steps: communication interface configuration, and channel configuration.

The system ships with factory default communication parameter settings. These parameters and their factory defaults are described in Chapter 3, Communication Interface Configuration. If the factory default settings are appropriate, communication interface configuration can be skipped. If not, however, communication interface configuration is described in Chapter 3.

Channel configuration may not be skipped. At a minimum, channel states must be configured to enable read or write access to them. Each channel can be configured in one of several states: vacant, input, or output. The factory default state for all channels is vacant.

An analog channel refers to the physical slot on an analog panel that an SCM5B module may be installed at. A digital channel refers to the physical slot on a Digital Panel an SCMD module may be installed at. A channel should be configured as an input if an SCM5B analog input or SCMD digital input module is installed at that location. Doing so enables read access to the channel. Similarly, a channel should be configured as an output if an SCM5B analog output or SCMD digital output module is installed at that location. Doing so enables write access to the channel.

Other channel parameters may be configured such as analog input average weights, and analog and digital default output values, but it is not absolutely necessary to do so. Analog channel parameters and their configuration are described in Chapter 5. Digital channel parameters and their configuration are described in Chapter 6.

Analog and digital channel configurations may be reset to factory default settings by issuing reset commands to the appropriate registers (see Section 13.2, Firmware Resets).

2.2. Analog Data

Analog data is read from analog input channels and written to analog output channels. Analog data values are 16-bit signed numbers that represent voltages in the -10V to +10V range. 0x0000 represents 0V, and 0x7FFF represents +10V. Negative voltages are represented in two's complement form, so 0x8000 represents -10V, 0xC000 represents -5V and so on. Each increment, or count, in the data value represents a ± 0.305 mV step in voltage.

Analog data always represents a voltage. How this value maps to actual engineering units depends on the SCM5B module the data is read from or written to.

- *Example 1*: Data from an SCM5B37J thermocouple input module is read. This module has a -100°C to +760°C input range and a 0V to +10V output range. A data value of 0x0000 (0V) corresponds to an input of -100°C and a data value of 0x7FFF (+10V) corresponds to an input of +760°C.
- Example 2: Data is written to an SCM5B39-02 current output module. This module has a -5V to +5V input range and a 4mA to 20mA output range. A data value of 0xC000 (-5V) corresponds to an output of 4mA and a data value of 0x3FFF (+5V) corresponds to an output of 20mA.

Note: The examples above are illustrative only. 5V and 10V modules should not be mixed in an isoLynx system. Only 5V or only 10V modules should be used in an isoLynx system.

2.2.1. Reading Analog Data

Analog data may be read from analog input and analog output channels. Reading data from an analog output channel simply returns the last value written. How data is read from analog input channels depends on the selected scan mode. isoLynx SLX200 supports two scan modes, each of which is described below. Reading analog data is described in more detail in Chapter 8, Reading Analog Data.

2.2.1.1. Continuous Scan Mode

Continuous Scan Mode is the factory default mode. In this mode, the system continuously scans all analog input channels, converting the installed SCM5B module's output voltage to analog data values, at a fixed 4000 samples per second scan rate (1 sample every 250us). The channels are sampled one at a time in sequential order. Once all analog inputs have been sampled, the scan restarts at the first configured analog input.

Since the scan rate is fixed, and all analog input channels are scanned, the rate a given input channel is sampled is dependent on the number of configured analog inputs. The formula for the single channel sample rate is given below:

Sample Rate (samples / second) = $1 \div$ (250us x Number of Analog Inputs)

Analog data values are stored in a circular SRAM buffer on the Processor Board. Only one conversion result per channel is stored at a time. New conversion results overwrite a channel's previous conversion result. The most recent conversion results may be retrieved at any time with a Modbus read registers command.

In addition, a running average is calculated for each analog input every time the channel is sampled. The weight used in the running average calculation is configurable on a perchannel basis (see Chapter 4, Analog Channel Configuration). Running average results are stored in a circular SRAM buffer and can be accessed with a Modbus read registers command. The running average formula is:

Average = Average + ((Sampled Value – Average) - Average Weight)

Maximum and minimum values are also maintained for each analog input and are also stored in circular SRAM buffers. The maximum and minimum values can be read at any time with a Modbus read registers command to the appropriate address. The maximum or minimum value can also be reset at any time with a Modbus write registers command.

Note: Due to the circular buffer architecture of Continuous Scan Mode, if data from a contiguous group of analog input channels is read there is no way to determine which channel's data is the most recent. The scan could be processing any one of the currently configured analog inputs when the request is received, therefore any one the analog data values might be the most recent. Analog data read from an input channel is guaranteed to be the most recent conversion or calculation for that channel only.

2.2.1.2. User-Defined Scan Mode

In user-defined scan mode, analog input channels are not continuously scanned. Instead, the scan is started and stopped at the direction of the host application. Analog conversion results are stored in a 16K FIFO buffer and can be read either after the scan completes or as data becomes available. In addition, tighter control of the channels involved and the scan rate is provided.

Before a user-defined scan may be started, a scan list must be configured. A scan list is a list of up to 64 analog input channels. Only analog input channels may be part of the scan list. Channels may be listed in any order and may be listed more than once. The scan list defines the channels to scan and the order in which they are scanned.

A scan interval may also be configured and defines how often the entries in the scan list are scanned. When the time defined by the scan interval expires, a timer is reset, and each entry in the scan list is scanned in the order listed at a fixed 250us rate. When the last entry in the scan list is converted, the scan pauses until the next expiration of the scan interval timer.

In addition, a scan count may be configured and defines the number of complete scans (a scan of every entry in the scan list) to perform. The scan count can be set to a value that indicates the scan should continue until the scan buffer becomes full.

A scan is started with a Modbus write register command to a Scan Control register. The scan continues until one of the following occurs; 1) the number of scans defined by the scan count is reached, 2) the scan buffer becomes full, or 3) the scan is aborted by the user.

Due to the FIFO buffer architecture used by user-defined scan mode, conversion data is never overwritten. This allows an application to reconstruct a highly-accurate, time-correlated representation of the signals being measured. More details are given in Channel 10, Analog Scan Configuration and Chapter 11, Reading Analog Data.

2.2.1.3. Deciding Which Scan Mode to Use

For most general purpose signal monitoring applications, Continuous Scan Mode is more than adequate. Reading the most recent conversion results is like taking a snapshot in time of one or more analog input signals. Average, maximum, and minimum values give an indication of what the signals are doing over time. Continuous Scan Mode is also easy to use: just configure the channels and start reading data. The drawbacks to Continuous Scan Mode are; 1) due to the circular buffer architecture, when a block of channels are read, there is no way to determine which channel's data is the most recent, and 2) timing between scans is fixed.

Applications that require better time-correlation are advised to use User-Defined Scan Mode. Although average, maximum, and minimum values are not calculated, the user can construct a highly accurate representation of the signals in the time-domain. Post processing on the data can then be performed to derive FFTs, averages, maximums, minimums, etc.

2.2.2. Writing Analog Data

Analog data may be written to analog output channels at any time, regardless of the currently configured scan mode. See Chapter 9, Writing Analog Data for details. Once written, an output will stay at the given value until the system is reset or power-cycled, at which point the channel will revert to its default output value. Default output values are configurable on a perchannel basis (see Chapter 4, Analog Channel Configuration).

There is no need to refresh analog output channels. A process internal to the isoLynx periodically refreshes all output channels with the value that was last written.

2.3. Digital Data

Digital data is read from digital input channels and written to digital output channels. Digital data values are either 1 or 0.

2.3.1. Reading Digital Data

Digital data may be read from digital input channels at any time. See Chapter 10, Reading / Writing Digital Data for more details. The interpretation of the data depends on the specific SCMD module installed at that channel. Digital data may also be read from digital output channels, which simply returns the last value written.

2.3.2. Writing Digital Data

Digital data may be written to digital output channels at any time. See Chapter 10, Reading / Writing Digital Data for more details. The effect of writing a data value to a channel depends on the function of the specific SCMD module installed at that channel.

3. isoLynx SLX200 Communication Interface

See the isoLynx SLX200 Hardware User Manual for communication port and cable wiring diagrams.

3.1. Modbus Protocol

The system is shipped pre-configured for use with one of the following Modbus protocols. The protocol choice is made when the system was ordered. The presence or absence of a Modbus TCP Industrial Communication Board indicates the protocol configuration. If no Industrial Communication Board is present, the system will boot in Modbus RTU mode. If a Modbus TCP Industrial Communication Board is present, the system will boot in Modbus TCP mode.

3.1.1. Modbus RTU

Modbus RTU is supported over RS-232 and RS-485 2- or 4-wire serial links. Data rates up to 115.2 kbaud; and even, odd, and no parity are supported.

3.1.2. Modbus TCP

An optional Industrial Communication Board is required for this protocol.

Up to four simultaneous socket connections are supported. If all available sockets are currently used, new socket open requests will be denied. In such a case, a new socket can be opened only if one of the current sockets is closed, either by the client that opened the socket, or by the system's keepalive timer expiring.

In addition to the four simultaneous socket connections, each socket can process up to four simultaneous Modbus TCP transactions. Trying to process more will result in a Server Busy Modbus exception response.

Some Industrial Communication Boards have dual Ethernet ports. For such boards, one port is always designated the secondary port and the other is designated the primary port. The secondary port is identical to the primary in most aspects, except that it has its own set of comunication parameters and exhibits slightly worse performance than the primary. For systems with only one Ethernet port, the single port is always designated as the primary port.

3.1.3. Modbus Function Codes

isoLynx SLX200 supports the following Modbus function codes (commands):

- 1, Read Coils
- 2, Read Discrete Inputs
- 3, Read Holding Registers
- 4, Read Input Registers
- 5, Write Single Coil
- 6, Write Single Register
- 15, Write Multiple Coils
- 16, Write Multiple Registers
- 23, Read/Write Multiple Registers

3.1.4. Modbus Addresses

isoLynx SLX200 makes no distinction between Modbus Input Registers and Modbus Holding Registers. Read Input Registers will return the same data that Read Holding Registers will, as long as both commands are given the same address and quantity. Likewise, isoLynx SLX200 makes no distinction between Modbus Coils and Modbus Discrete Inputs. Read Coils will return the same data Read Discrete Inputs will, as long as both commands are given the same address and quantity.

Modbus addresses described in this manual are 0-based. In other words, the first address is 0x0000 (0) and the last is 0xFFFF (65535). Using this convention, address values map directly to address fields of all Modbus commands.

Although only a small percentage of available Modbus addresses are mapped to data and/or control functions, isoLynx SLX200 allows accesses to the entire range of all Modbus address spaces. If a read command accesses an address that isoLynx SLX200 does not map, 0x0000 will be returned for registers, and 0 will be returned for coils/discrete inputs. If a write command accesses an address that isoLynx SLX200 does not map, the write will have no effect.

Appendix B of this manual describes all Modbus addresses that isoLynx SLX200 maps. The same information is also distributed throughout this document in the appropriate sections.

3.1.5. Modbus Exceptions

isoLynx SLX200 will return the following Modbus exception codes under the given conditions:

- 1, Illegal Function The received function code is unknown or not supported.
- 2, Illegal Address The received address and quantity would access data beyond address 0xFFFF.
- 3, Illegal Data The number of bytes in the request do not match that expected, or one or more fields of the command contain an invalid value (e.g. a quantity field is zero or too large, a byte count field is zero or does not agree with the quantity field, etc.)
- 4, Slave Device Fail A command that would access Digital Panel data or configuration information failed. This could be due to a faulty or non-existent connection, a faulty or nonexistent panel, invalid panel ID, or incorrect Digital Panel jumper settings. The error registers contain more information about the type of failure that occurred (see Section 13.3). Digital Panels can be bypassed to help troubleshoot this type of error (see Section 6.1).
- 6, Server Busy This exception only occurs with Modbus TCP and indicates that isoLynx SLX200 is already processing its maximum number of simultaneous transactions (4) and cannot accept more. Try the request again after a response is received from one of the active transactions.

3.2. Changing the Communication Protocol

Changing the communication protocol in the field is possible, but involves powering the system down and removing or installing an appropriate Industrial Communication Board. See the isoLynx SLX200 Hardware User Manual for details on how to accomplish this.

3.3. Resetting Communication Parameters to Factory Default Values

Note that at any time, communication parameters can be reset to factory default settings by briefly removing then replacing the CRST jumper on the system backplane while the system is powered up. See the isoLynx SLX200 Hardware User Manual for the location of this jumper. This resets parameters for ALL communication protocols back to factory default settings, and is a useful method of returning communication parameters to a known state.

3.4. Modbus RTU Parameters

The following Modbus RTU parameters are configurable. Factory default settings must be used for the initial connection.

 Table 3.1 Configurable Modbus RTU Parameters

PARAMETER	VALID SETTINGS	DEFAULT SETTING	
Serial Interface ⁽¹⁾	RS232, RS485 2-wire, RS485 4-wire	RS232	
Baud Rate	1200, 2400, 4800, 9600, 19200, 38400, 57600, 115200	19200	
Parity	Even, Odd, None	Even	
Slave ID ⁽²⁾	1—247 (0x01—0xF7) ⁽³⁾	31 (0x1F)	
(1) This parameter selects either the system's RS232 or RS485 port.			
(2) The lower 4-bits of system backpanel.			
(3) Although possible to configure a Slave ID of 0 or 248 to 255, these are not valid Modbus RTU Slave IDs. If the system is configured with such a Slave ID, communication will not be possible until a valid Slave ID is configured. Since communication is not possible, this must be done by configuring the ADDR jumpers on the system backpanel.			

All the above parameters, except the lower 4-bits of the Slave ID, are stored in non-volatile memory on the Processor Board and can be configured by writing the appropriate Modbus registers. The above parameters persist across power-cycles, resets, and brown-outs.

The lower 4-bits of the Slave ID are configured by the ADDR address jumpers on the system backplane (see the isoLynx SLX200 Hardware User Manual for jumper locations). If an ADDR jumper is open (installed on only one pin of the two-pin header), the corresponding bit is read as a 1. If the jumper is closed (installed on both bins of the two-pin header), the bit reads as a 0. Slave IDs 16 to 31 (0x10 to 0x1F) can be configured on factory default systems by simply configuring the appropriate address jumpers.

All other parameters, including the upper 4-bits of the Slave ID, can be configured by writing appropriate registers. If the device is in Modbus RTU mode, the new settings take effect immediately after the response to the write command is received. For this reason, if multiple RTU parameter settings are to be configured, they should be configured as a block. Serial parameter settings can be configured when in Modbus TCP mode, but the new settings will not take effect until the system is booted in Modbus RTU mode.

3.4.1. Modbus RTU Parameter Registers

The following table describes Modbus addresses and data values used to configure Modbus RTU parameters. If a value other than one specified below is written to a register, that value is ignored and the parameter remains unchanged.

Table 3.2 Moubus KTO Farameter Keyisters				
REGISTER	ADDRESS	DATA VALUES		
Serial Interface	0x1100	0x0000 = RS232,		
		0x0001 = RS485 2-wire		
		0x0002 = RS485 4-wire		
Baud Rate	0x1101	0x0000 = 1200 baud		
		0x0001 = 2400 baud		
		0x0002 = 4800 baud		
		0x0003 = 9600 baud		
		0x0004 = 19200 baud		
		0x0005 = 38400 baud		
		0x0006 = 57600 baud		
		0x0007 = 115200 baud		
Parity	0x1102	0x0000 = None		
		0x0001 = Odd		
		0x0002 = Even		
Slave ID (upper 4-bits)	0x1103	0x00—0xFF ⁽¹⁾⁽²⁾		
(1) Upper 4-bits of the second data byte (LSB) describe the upper 4-bits of the Slave ID. The lower 4-bits of the LSB are ignored for writes. For reads, the				

Table 3.2	Modbus	RTU	Parameter	Registers
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value returned in the lower 4-bits is b0000.

(2) Although possible to configure a Slave ID of 0x00 or 0xF8—0xFF, these are not valid Modbus RTU Slave IDs. If the system is configured with such a Slave ID, communication will not be possible until a valid Slave ID is configured. Since communication is not possible, this must be done by configuring the ADDR jumpers on the system backpanel.

3.5. Modbus TCP Parameters

The following Modbus TCP parameters are configurable for each possible Ethernet port. Factory default settings must be used for initial configuration.

Table 3.3 Configurable Modbu		Configurable Modbu	us TCP Parameters	

PARAMETER	VALID SETTINGS	DEFAULT SETTING	
IP Address	Any valid IP Address	192.168.0.215 ⁽¹⁾	
		192.168.0.216 ⁽²⁾	
Subnet Mask	Any valid Subnet Mask	255.255.255.0	
Default Gateway	Any valid IP Address	127.0.0.1 ⁽³⁾	
Keepalive Timeout	0—65535	7200 seconds (2 hours) $^{(4)}$	
(1) Default IP Address for the primary Ethernet port.			

- (2) Default IP Address for the secondary Ethernet port.
- (3) This value indicates that no default gateway/router exists.
- (4) This value should be kept fairly large to avoid unnecessary network congestion.

All the above parameters are stored in non-volatile memory on the Processor Board and can be configured by writing the appropriate Modbus registers. The above parameters persist across power-cycles, resets, and brown-outs.

If the device is in Modbus TCP mode when these parameters are configured, the changes take effect on the next power-cycle of the device. If the device is in Modbus RTU mode, the changes take effect the next time the device is booted in Modbus TCP mode.

IP Address

This parameter specifies the device IP address. The IP address should be configured such that it is compatible with the network the device is to be installed on.

Subnet Mask

This parameter specifies the network's subnet mask. This parameter needs to be configured to match the subnet mask of the network the device is going to be installed on.

Default Gateway

This parameter specifies the IP address of the next-hop gateway or router for outgoing TCP packets. The default value is an alias for the loopback interface, and assumes the isoLynx will only be communicating with hosts on the local subnet. If this is not the case, the default gateway parameter should be configured to the address of the next-hop gateway or router.

Keepalive Timeout

The keepalive timeout specifies the amount of time in seconds an open socket will wait for activity from the client. If this time expires with no activity, the socket will poll the client side of the connection. If the client is non-responsive, the socket is closed. This provides a mechanism for freeing up sockets when the client side goes away (by system crash, reboot, etc.), but doesn't properly close the connection. Configuring a timeout of 0 disables keepalive timers.

The keepalive timeout value should be kept fairly large since a small value could result in unnecessary network congestion due to frequent polling of the client-side.

3.5.1. Modbus TCP Parameter Registers

The following table identifies the Modbus register addresses and data values used to configure Modbus TCP parameters. Primary Ethernet Port parameter addresses are listed first. Secondary Ethernet Port paramater addresses are listed in parentheses.

REGISTER	ADDRESS	DATA VALUES
IP Address	0x1110 ⁽¹⁾	0x0000—0xFFFF ⁽³⁾
	(0x1120)	
	0x1111 ⁽²⁾	0x0000—0xFFFF ⁽³⁾
	(0x1121)	
Subnet Mask	0x1112 ⁽¹⁾	0x00000xFFFF ⁽³⁾
	(0x1122)	
	0x1113 ⁽²⁾	0x0000—0xFFFF ⁽³⁾
	(0x1123)	
Default Gateway	0x1114 ⁽¹⁾	0x0000—0xFFFF ⁽³⁾
	(0x1124)	
	0x1115 ⁽²⁾	0x00000xFFFF ⁽³⁾
	(0x1125)	
Keepalive Timeout	0x1116	0x0000-0xFFFF ⁽⁴⁾
	(0x1126)	
TCP Port ⁽⁵⁾	0x1117	0x01F6 (502)
	(0x1127)	
MAC Address ⁽⁵⁾⁽⁶⁾	0x1118	0x0000-0xFFFF
	(0x1128)	
	0x1119	0x0000—0xFFFF
	(0x1129)	
	0x111A	0x0000—0xFFFF
	(0x112A)	

Table 3.4 Modbus TCP Parameter Registers

(1) This is the first of two Modbus addresses that store a 32-bit IP Address value. It stores the first two digits of the IP Address. Example, if the IP Address is 192.168.0.215, this location stores 0xC0A8 (192.168.).

(2) This is the second of two Modbus addresses that store a 32-bit IP Address value. It stores the last two digits of the IP Address. Example, if the IP Address is 192.168.0.215, this location stores 0x00D7 (0.215).

- (3) Although all possible values are shown, a valid IP Address must be configured.
- (4) Keepalive timeout value is in seconds. A value of 0x0000 disables keepalive timers.
- (5) This parameter is read-only.
- (6) A valid value for the MAC Address (or hardware address) is returned only if an optional Ethernet Industial Communication Board is installed.

4. Analog Channel Configuration

Analog Channels have the following configurable parameters.

Table 4.1 Configurable Analog Channel Parameters

ANALOG CHANNEL PARAMETER	VALID SETTINGS	DEFAULT SETTING
Channel State	Vacant, Input, Output	Vacant
Average Weight (Input Channels Only)	Powers of 2 up to 32768.	4 (0x0004)
Default Output (Output Channels Only)	-32768—32767 (16-bit signed)	0 (0x0000)

Analog channel parameters are stored in non-volatile memory on the Processor Board and can be configured by writing the appropriate Modbus registers. The above parameters persist across power cycles, resets, and brown-outs. Analog channel parameters may be reset back to factory default values by writing the Reset Register with the appropriate value (see Section 13.2).

4.1. Analog Channel States

Analog channels must be in one of the following states:

- *Vacant:* Vacant channels are not enabled for read or write operations. This is the factory default state for all channels.
- *Input*: Input channels are enabled for read operations. An SCM5B input module should be physically installed in the corresponding channel slot. Input channels are automatically included in the input conversion list if the system is in Continuous scan mode. If in User-Defined scan mode, input channels are available for inclusion in the user-defined scan list.
- *Output*: Output channels are enabled for write operations. An SCM5B output module should be physically installed in the corresponding channel slot. Output channels are automatically included in the refresh scan list.

4.1.1. Analog Channel State Registers

The following table identifies the Modbus register addresses and data values used to configure analog channel states. If a value other than one specified below is written to one of the following registers, the value will be interpreted as Vacant by isoLynx SLX200 firmware.

Table 4.2 Analog Channel State Registers				
REGISTER	ADDRESS	DATA VALUES		
Analog Panel 0 Channel States (Base Unit)	0x2000—0x200B ⁽¹⁾	Vacant = 0x0000 Input = 0x0001		
Analog Panel 1 Channel States	0x2010—0x201F ⁽²⁾	Output = 0x0080		
Analog Panel 2 Channel States	0x2020—0x202F ⁽²⁾			
Analog Panel 3 Channel States	0x2030—0x203F ⁽²⁾			
 (1) The Base Unit only has 12 channels. Writes to addresses 0x200C—200F are allowed, but have no effect. (2) The lower 4-bits of the address specify the Channel ID. 				

Table 4.2 Analog Channel State Registers

4.2. Analog Channel Average Weights

The Average Weight parameter is configurable on a per-channel basis. An analog channel must be configured as an input before its average weight is configured. The average weight is set to the default setting (0x0004) whenever the channel is configured as an input.

When the system is in Continuous scan mode, a running average is calculated for each analog input channel each time it is sampled. An input channel's average weight value is used in this calculation. The running average formula is:

Average = Average + ((Sampled Value – Average) - Average Weight)

When in Continuous scan mode, analog input channels are sampled every 250us (4000 samples per second). Therefore the sample rate for a given input channel is dependent on the number of channels configured as inputs. The per-channel sample rate is given by the following formula:

Sample Rate (samples / second) = $1 \div$ (250us x Number of Analog Inputs)

4.2.1. Analog Channel Average Weight Registers

The following table identifies the Modbus register addresses and data values used to configure average weight parameters. The value will be ignored if the corresponding channel is not an analog input. If a value other than one specified below is written to a register, the value will be interpreted as the next smallest valid average weight by isoLynx SLX200 firmware.

REGISTER	ADDRESS	DATA VALUES	
Analog Panel 0 Average Weights (Base Unit)	0x2200—0x220B ⁽¹⁾	0x0001, 0x0002, 0x0004, 0x0008,	
Analog Panel 1 Average Weights	0x2210—0x221F ⁽²⁾	0x0010, 0x0020, 0x0040, 0x0080,	
Analog Panel 2 Average Weights	0x2220—0x222F ⁽²⁾	0x1000, 0x2000, 0x4000, 0x8000	
Analog Panel 3 Average Weights	0x2230—0x223F ⁽²⁾	0x4000, 0x8000	
 (1) The Base Unit only has 12 channels. Writes to addresses 0x220C—220F are allowed, but have no effect. (2) The lower 4-bits of the address specify the Channel ID. 			

Table 4.3 Analog Channel Average Weight Registers

4.3. Analog Channel Default Outputs

The Default Output parameter is configurable on a per-channel basis. An analog channel must be configured as an output before its default output is configured. The default output is set to the factory default setting (0x0000) when the channel is configured as an output.

Analog output default outputs are the initial values output channels get set to by the system on power-up and firmware resets.

4.3.1. Analog Channel Default Output Registers

The following table identifies the Modbus register addresses and data values used to configure analog default output parameters. The value will be ignored if the corresponding channel is not an analog output.

REGISTER	ADDRESS	DATA VALUES
Analog Panel 0 Default Outputs (Base Unit)	0x2100—0x210B ^{(1) (2)}	0x0000—0xFFFF
Analog Panel 1 Default Outputs	0x2110—0x211F ⁽²⁾	
Analog Panel 2 Default Outputs	0x2120—0x212F ⁽²⁾	
Analog Panel 3 Default Outputs	0x2130—0x213F ⁽²⁾	
 The Base Unit only has 12 channels. Writes to addresses 0x210C—210F are allowed, but have no effect. The lower 4-bits of the address specify the Channel ID. 		

 Table 4.4 Analog Channel Default Output Registers

5. Digital Channel Configuration

Digital channels have the following configurable parameters:

Table 5.1 Configurable Digital Channel Parameters

DIGITAL CHANNEL PARAMETER	VALID SETTINGS	DEFAULT SETTING
Channel State	Vacant, Input, Output	Vacant
Default Output (Output Channels Only)	0 or 1	0

Digital channel parameters are stored in non-volatile memory on the individual SLX101 Digital Panels and can be configured by writing the appropriate Modbus registers. The above parameters persist across power-cycles, resets, and brown-outs. Digital channel parameters may be reset back to factory default values on a per-panel basis by writing the Reset Register for the corresponding Digital Panel with the appropriate value (see Section 13.2).

5.1. Digital Channel States

Digital channels must be in one of the following states:

- *Vacant:* Vacant channels are not enabled for read or write operations. This is the factory default state for all channels.
- *Input*: Input channels are enabled for read operations. An SCMD input module should be physically installed in the corresponding channel slot.
- *Output*. Output channels are enabled for write operations. An SCMD output module should be physically installed in the corresponding channel slot.

5.1.1. Digital Channel State Registers

The following table identifies the Modbus register addresses and data values used to configure digital channel states. If a value other than one specified below is written to one of the following registers, the value will be interpreted as Vacant by isoLynx SLX200 firmware.

REGISTER	ADDRESS	DATA VALUES	
Digital Panel 0 Channel States	0x8000—0x800F ⁽¹⁾	Vacant = $0x0000$	
Digital Panel 1 Channel States	0x8010—0x801F ⁽¹⁾	Input = 0x0001 Output = 0x0080	
Digital Panel 2 Channel States	0x8020—0x802F ⁽¹⁾		
Digital Panel 3 Channel States	0x8030—0x803F ⁽¹⁾		
Digital Panel 4 Channel States	0x8040—0x804F ⁽¹⁾		
Digital Panel 5 Channel States	0x8050—0x805F ⁽¹⁾		
Digital Panel 6 Channel States	0x8060—0x806F ⁽¹⁾		
Digital Panel 7 Channel States	0x8070—0x807F ⁽¹⁾		
(1) The lower 4-bits of the address specify the Channel ID.			

Table 5.2 Digital Channel State Registers

5.2. Digital Output Default Outputs

The Default Output parameter is configurable for each digital output channel. Default outputs are the initial values output channels are set to on power-up and firmware reset.

5.2.1. Digital Channel Default Output Registers

The following table identifies the Modbus register addresses and data values used to configure digital default output parameters.

COIL/DISCRETE INPUT	ADDRESS	DATA VALUES	
Digital Panel 0 Default Outputs	0x8100—0x810F ⁽¹⁾	0 or 1	
Digital Panel 1 Default Outputs	0x8110—0x811F ⁽¹⁾		
Digital Panel 2 Default Outputs	0x8120—0x812F ⁽¹⁾		
Digital Panel 3 Default Outputs	0x8130—0x813F ⁽¹⁾		
Digital Panel 4 Default Outputs	0x8140—0x814F ⁽¹⁾		
Digital Panel 5 Default Outputs	0x8150—0x815F ⁽¹⁾		
Digital Panel 6 Default Outputs	0x8160—0x816F ⁽¹⁾		
Digital Panel 7 Default Outputs	0x8170—0x817F ⁽¹⁾		
(1) The lower 4-bits of the address byte specify the Channel ID.			

Table 5.3 Digital Channel Default Output Registers	S
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6. Digital Panel Configuration

Digital Panels have the following configurable parameters:

Table 6.1 (Configurable	Digital Panel	Parameters
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DIGITAL PANEL PARAMETER	VALID SETTINGS	DEFAULT SETTING
Panel Bypass	Bypassed, Not Bypassed	Not Bypassed

Digital Panel parameters are stored in non-volatile memory on the Processor Board and can be configured by writing the appropriate Modbus registers. The above parameters persist across power-cycles, brown-outs, and resets. Digital Panel parameters may be reset back to factory default values by writing the Reset Register with the appropriate value (see Section 13.2).

6.1. Digital Panel Bypass

Digital Panels may be bypassed. When bypassed, Modbus read or write operations that would normally access information on the panel (e.g. channel data, configuration, device information, etc.) do not attempt communication with the panel. This capability is useful for troubleshooting panel addressing problems or for isolating a faulty panel without physically disconnecting it from the system. Data values of 0 are returned for read operations to a bypassed panel. Write operations that access a bypassed panel have no effect.

6.1.1. Digital Panel Bypass Registers

The following table identifies the Modbus register addresses and data values used to configure Digital Panel bypass settings. If a value other than one specified below is written, that value is interpreted as 'Not Bypassed' by isoLynx SLX200 firmware.

REGISTER	ADDRESS	DATA VA	LUES
Digital Panel 0 Bypass	0x8F00	Not Bypassed	= 0x0000
Digital Panel 1 Bypass	0x8F01	Bypassed	= 0x0001
Digital Panel 2 Bypass	0x8F02		
Digital Panel 3 Bypass	0x8F03		
Digital Panel 4 Bypass	0x8F04		
Digital Panel 5 Bypass	0x8F05		
Digital Panel 6 Bypass	0x8F06		
Digital Panel 7 Bypass	0x8F07		

Table 6.2 Digital Panel Bypass Registers

7. Analog Scan Configuration

The following scan parameters are configurable.

Table 7.1 Configurable Analog Scan Parameters

SCAN PARAMETERS	VALID SETTINGS	DEFAULT SETTING
Scan Mode	Continuous or User-Defined	Continuous
Scan List ⁽¹⁾	Any analog input channel ID or the end-of-list indicator.	Empty List
Scan Interval ⁽¹⁾	0—65535 (milliseconds)	0 ⁽²⁾
Scan Count ⁽¹⁾	0—65535	0 ⁽³⁾
(1) User-defined scan mode only.(2) Scan as fast as possible.(3) Scan until Scan Data Buffer becomes full.		

Scan parameters are stored in non-volatile memory on the Processor Board and can be configured by writing the appropriate Modbus registers. Because the parameters are stored in non-volatile memory, The above parameters persist across power-cycles, brown-outs, and resets. Scan parameters may be reset back to factory default values by writing the Reset Register with the appropriate value (see Section 13.2).

7.1. Scan Mode

The Scan Mode must be one of the following:

- Continuous: All analog inputs are scanned continuously, in sequential order, at a fixed 4000 samples per second scan rate. Channel data is placed in a circular buffer in Processor Board SRAM. Only the most recent conversion is kept for each analog input. A running average, maximum, and minimum value is maintained for each analog input. Channel data is accessed by reading the appropriate Modbus registers. This is the factory default mode.
- User-Defined: The user defines parameters such as the Scan List, Scan Interval, and Scan Count. The scan process is started by writing the appropriate value to the Scan Control Register. The scan process samples each entry in the Scan List and inserts the conversion results into a first-in first-out (FIFO) queue. Channel data is read from the FIFO queue by reading the appropriate Modbus register.

7.1.1. Scan Mode Register

The following table identifies the Modbus register address and data values used to configure the analog scan mode. If a value other than one specified below is written, that value is ignored and the analog scan mode remains unchanged.

REGISTER	ADDRESS	DATA VALUES
Scan Mode	0x1204	Continuous = 0x0000 User-Defined = 0x0001

7.2. User-Defined Scan Parameters

The following parameters are only valid in User-Defined Scan Mode.

Scan List

The Scan List is a list of up to 64 analog input channel IDs terminated by an end-of-list indicator. The Scan List defines the channels that are scanned and the order in which they are scanned. Channels may be listed in any order and may be duplicated, but they must be analog input channels. It is possible when building the Scan List to assign invalid channel IDs and/or leave off the end-of-list indicator. In such situations, the scan will fail when the scan start is attempted (see Section 8.2.1). No indication will be given when configuring the Scan List.

Scan Interval

The Scan Interval defines the number of milliseconds between the start of each complete scan of all entries in the Scan List. A value of 0 indicates to start the next scan immediately following completion of the current scan (i.e. 250us later, the fixed channel sample interval). Since the system samples individual channels at a 4000 Hz rate, for Scan Lists of more than 4 entries, it is possible for the user to specify a Scan Interval that is too fast for the system to realize. In such a situation, the scan will fail when the scan start is attempted (see Section 8.2.1). No indication will be given when configuring the Scan Interval.

Scan Count

The Scan Count defines the number of times to scan all entries in the Scan List. A Scan Count of 0 indicates to scan until the 16k Scan Data Buffer becomes full (or until the scan is aborted by the user). Since the maximum Scan Count value is 64k, it is possible to specify a value that will result in more data than the Scan Data Buffer can hold. In such situations, it is expected that the user will read some data from the Scan Data Buffer as it becomes available and before it becomes full (see section 8.2.3). If the Scan Data Buffer does fill up, the scan will end immediately regardless of the Scan Count.

7.2.1. User-Defined Scan Parameter Registers

The following table identifies the Modbus register addresses and data values used to configure user-defined scan parameters.

REGISTER	ADDRESS	DATA VALUES
Scan List	0x1300—0x1340	Channel IDs = 0x0000- 0x003F
		End-of-List = 0x00FF Indicator
Scan Interval	0x1341	0x0000—0xFFFF
Scan Count	0x1342	0x0000—0xFFFF

Table 7.3 User-Defined Scan Parameter Registers

8. Reading Analog Data

An analog channel must be configured as an input before data can be read from it. An SCM5B input module should be installed in the corresponding channel slot. The method in which data is read from analog input channels depends on the configured scan mode (see Section 7.1). This section describes how to read data acquired by either mode.

8.1. Continuous Scan Data

Four types of data can be read from analog input channels while in continuous scan mode. They are:

- Recent A channel's most recent conversion result.
- Average A channel's running average. The weight used in the average calculation is a configurable parameter (see Chapter 4, Analog Channel Configuration).
- Maximum A channel's largest conversion result since the maximum was last reset.
- Minimum A channel's smallest conversion result since the minimum was last reset.

8.1.1. Continuous Scan Data Registers

The following table identifies the Modbus register addresses used to read continuous scan analog data. Registers that correspond to analog input channels will return current analog data when read, if the scan mode is continuous. If the scan mode is user-defined, registers that correspond to analog input channels will return 0x0000. Registers that correspond to analog output channels will return the last value written when read, regardless of the currently configured scan mode. Registers that correspond to vacant channels will return 0x0000 when read, regardless of the currently configured scan mode.

Table 6.1 Continuous Scan Data Registers					
REGISTER	ADDRESS	DATA VALUES			
Base Unit Recent Counts	0x0000—0x000F ⁽¹⁾⁽²⁾	0x8000—0x7FFF			
Expansion Panel 1 Recent Counts	0x0010—0x001F ⁽¹⁾	(signed 16-bit, two's complement value			
Expansion Panel 2 Recent Counts	0x0020—0x002F ⁽¹⁾	corresponding to ±10V)			
Expansion Panel 3 Recent Counts	0x0030—0x003F ⁽¹⁾				
Base Unit Average Counts	0x0040—0x004F ⁽¹⁾⁽²⁾				
Expansion Panel 1 Average Counts	0x0050—0x005F ⁽¹⁾				
Expansion Panel 2 Average Counts	0x0060—0x006F ⁽¹⁾				
Expansion Panel 3 Average Counts	0x0070—0x007F ⁽¹⁾				
Base Unit Maximum Counts	0x0080—0x008F ⁽¹⁾⁽²⁾				
Expansion Panel 1 Maximum Counts	0x0090—0x009F ⁽¹⁾				
Expansion Panel 2 Maximum Counts	0x00A0—0x00AF ⁽¹⁾				
Expansion Panel 3 Maximum Counts	0x00B0—0x00BF ⁽¹⁾				
Base Unit Minimum Counts	0x00C0-0x00CF ⁽¹⁾⁽²⁾				
Expansion Panel 1 Minimum Counts	0x00D0—0x00DF ⁽¹⁾				
Expansion Panel 2 Minimum Counts	0x00E0—0x00EF ⁽¹⁾				
Expansion Panel 3 Minimum Counts	0x00F0—0x00FF ⁽¹⁾				
Alternate Mapping					
Base Unit Counts	0x0100—0x012F ⁽²⁾⁽³⁾				
Expansion Panel 1 Counts	0x0140—0x017F ⁽³⁾				
Expansion Panel 2 Counts	0x0180—0x01BF ⁽³⁾				
Expansion Panel 3 Counts	0x01C0—0x01FF ⁽³⁾				
		·			

Table 8.1 Continuous Scan Data Registers

(1) The lower 4-bits of the address byte are the Channel ID.

(2) Although the base-unit only has 12 channels, addresses that correspond to channels 12—15 of the base-unit are readable and will always return 0x0000.

(3) The first four addresses map to recent, average, maximum, and minimum data, in that order, for channel 0. The second four addresses map to channel 1 in the same fashion, and so on.

8.2. User-Defined Scan Data

Before reading data from a user-defined scan, scan parameters must be set up as described in Section 7.2. Once done, a scan can be started, after which the Scan Control Register can be polled for scan completion. Data can be read from the Scan Data Register when the scan completes, or as data becomes available.

8.2.1. Starting a User-Defined Scan

To start a user-defined scan, write 0 to the Scan Control Register. If the scan parameters described in Section 7.2 were configured correctly, the scan will start. If the parameters were not set up correctly, an entry will be made into the Error Register and the scan will not start. The Error Register contains a code that can be used to identify the specific error (see Section 13.3).

8.2.2. Polling the Scan Control Register

Once the command to start the scan has been issued, the Scan Control Register should be periodically polled to determine 1) if the scan is still in progress, and 2) the number of data words currently available in the Scan Data Buffer.

The most significant bit of the Scan Control Register indicates whether a scan is currently in progress or not. If it is set to 1, a scan is not currently in progress. If set to 0, a scan is in progress. If immediately after starting a scan, the Scan Control Register indicates a scan is not in progress, the scan more than likely failed. Read the Error Register to verify (see Section 13.3).

A scan can be aborted by writing any 16-bit value with the most significant bit set to the Scan Control Register. Subsequent starts will not resume where the scan left off.

The least significant bits of the Scan Control Register indicate the number of data words currently available in the Scan Data Buffer. This value can be used in the quantity field of a Modbus read registers command to the Scan Data Register to extract the data from the Scan Data Buffer.

8.2.3. Reading Data from the Scan Data Register

The Scan Data Buffer is a 16K FIFO (first-in, first-out) buffer used to store conversion results from a user-defined scan. Conversion results are inserted into the buffer by the scan process as entries in the Scan List are converted. A user-defined scan will stop if the Scan Data Buffer ever becomes full.

The Scan Data Register is the host application's interface to the Scan Data Buffer. Reads from this register extract data from the Scan Data Buffer. Multiple words can be read with a single command, provided they are available (see section 8.2.2). The Scan Data Register can be read any time that words are available; while a scan is in progress or after one is complete. If more words than are available are read from the Scan Data Buffer, 0 will be returned for the data values that are not yet available. Starting a new scan will clear the contents of the Scan Data Buffer.

It is possible for an error outside the system's control to occur when reading data from the Scan Data Buffer. EMI could corrupt the data on the communications link, or a communications cable could be disconnected while the data is being sent. In such situations, the host should detect the error, either by noticing a timeout or calculating a CRC different than the one sent. When this happens, the host can write any value to the Scan Data Register. This will restore the contents and state of the Scan Data Buffer to that just prior to the read. The read of the Scan Data Register can then be attempted again.

8.2.4. User-Defined Scan Control/Data Registers

The following table identifies the Modbus register addresses and data values used to control a user-defined scan, and to read analog data resulting from the scan.

REGISTER	ADDRESS	DATA VALUES		
Scan Control Register	0x1343	Reads		
		Bit 15 (MSB)	Scan In Progress = 0 Scan Complete = 1	
		Bit 140	Number of words in Scan Data Buffer	
		Writes		
		Bit 15 (MSB)	Start Scan = 0 Abort Scan = 1	
		Bit 140	Not Assigned	
Scan Data Register	0x1344	Reads		
		0x8000—0x7FFF		
		(signed 16-bit, two's complement value corresponding to ±10V)		
		Writes		
		Writing any value restores Scan Data Buffer contents to state just prior to the last read of the Scan Data Register.		

9. Writing Analog Data

An analog channel must be configured as an output before data can be written to it. An SCM5B output module should be installed in the corresponding channel slot.

Writing data to an analog output channel causes the voltage represented by the data value to be presented to the input of the SCM5B output module. isoLynx SLX200 stores the last value written to each channel and periodically refreshes all output channels to minimize droop over time.

9.1. Write Analog Data Registers

The following table identifies the Modbus register addresses and data values used to write data to analog output channels. Note that the same registers are used to read continuous scan analog data from input channels.

REGISTER	ADDRESS	DATA VALUES
Base Unit Channels	0x0000—0x000F ⁽¹⁾⁽²⁾	0x8000—0x7FFF
Expansion Panel 1 Channels	0x0010—0x001F ⁽¹⁾	(signed 16-bit, two's complement value
Expansion Panel 2 Channels	0x0020—0x002F ⁽¹⁾	corresponding to ±10V)
Expansion Panel 3 Channels	0x0030—0x003F ⁽¹⁾	
Alternate Mapping		
Base Unit Counts	0x0100—0x012F ⁽²⁾⁽³⁾	
Expansion Panel 1 Counts	0x0140—0x017F ⁽³⁾	
Expansion Panel 2 Counts	0x0180—0x01BF ⁽³⁾	
Expansion Panel 3 Counts	0x01C0—0x01FF ⁽³⁾	
(1) The lower 4-bits of the addres	ss byte are the Channel ID	

Table 9.1 Write Analog Data Registers

(1) The lower 4-bits of the address byte are the Channel ID.

(2) Although the base-unit only has 12 channels, addresses that correspond to channels 13—15 of the base-unit are writable, but writing them has no effect.

(3) The first four addresses correspond to channel 0, the second four correspond to channel 1, etc. For analog output channels, only the first of the four locations can be written to affect a change in the output signal. Writes to the other three locations have no effect (for analog output channels).

10. Reading / Writing Digital Data

Digital Panel data is accessed through a serial link between the isoLynx Processor Board and the Digital Panels when a Modbus command to read or write Digital Panel data is received. If an error occurs accessing this data, a Modbus Slave Device Failed exception code will be returned to the host. An error could occur for any one of the following reasons:

- An operation was attempted that the panel could not process (i.e. writing to a vacant or input channel).
- An access to a non-existent panel was attempted
- The Digital Panel address jumper settings are incorrect
- The Digital Panel is faulty
- The communications cable is faulty or disconnected.

If an error occurs, the Error Register can be read to help determine the source of the error (see Section 13.3).

10.1.Digital Data Coils/Discrete Inputs

Digital input and output channels may be read by issuing the Modbus Read Coils or Read Discrete Inputs command to the appropriate address. Reading a digital input returns the current digital state of that channel. Reading a digital output returns the last digital value written to that channel. Reading a vacant channel will cause the Modbus Slave Device Failed exception code to be returned, and an entry to be entered into the Error Register (see Section 13.3).

Digital output channels may be written by issuing the Modbus Write Coils or Write Single Coil command to the appropriate address. Writing a digital input or vacant channel will cause the Modbus Slave Device Failed exception code to be returned, and an entry to be entered into the Error Register (see Section 13.3).

The following table identifies the Modbus coil/discrete output addresses and data values used to write data to digital output channels.

COIL/DISCRETE INPUT	ADDRESS	DATA VALUES	
Digital Panel 0 Data	0x0000—0x000F ⁽¹⁾	0 or 1	
Digital Panel 1 Data	0x0010—0x001F ⁽¹⁾		
Digital Panel 2 Data	0x0020—0x002F ⁽¹⁾		
Digital Panel 3 Data	0x0030—0x003F ⁽¹⁾		
Digital Panel 4 Data	0x0040—0x004F ⁽¹⁾		
Digital Panel 5 Data	0x0050—0x005F ⁽¹⁾		
Digital Panel 6 Data	0x0060—0x006F ⁽¹⁾		
Digital Panel 7 Data	0x0070—0x007F ⁽¹⁾		
(1) The lower 4-bits of the address byte are the Channel ID.			

11. User Data

256 16-bit words of Processor Board memory are reserved for general purpose user data. Users are free to use this memory as they see fit. Any data value can be written and later retrieved by issuing standard Modbus register read/write commands. 8 locations are stored in non-volatile memory. Data values written to the non-volatile portion persist across power-cycles, brown-outs, and resets.

11.1.User Data Registers

The following table identifies the Modbus register addresses used to write user data.

Table 11.1 User Data Registers

REGISTER	STER ADDRESS DAT			
User Data Registers	Registers 0x1400—0x14FF ⁽¹⁾ 0x0000—0xFF			
(1) Registers 0x14F8—0x14FF are non-volatile.				

12. Device Information

The following information can be obtained for the Processor Board and each installed Digital Panel:

- Manufacturer
- Model Number
- Serial Number
- Firmware Revision

If installed, the following additional information can be obtained for an optional Industrial Communication Board:

Industrial Communication Board Firmware Revision

12.1.Device Information Registers

The following table identifies the Modbus register addresses used to read device information. Each register returns one ASCII value in the lower data byte when read. The upper data byte always reads 0.

REGISTER	ADDRESS	DATA VALUES
Processor Board Information	0x1000—0x103F ⁽¹⁾	ASCII Codes
Industrial Communication Board Firmware Revision	0x1040—0x104F ⁽²⁾	0x0000—0x007F
Digital Panel 0 Information	0x8A00—0x8A3F ⁽¹⁾	
Digital Panel 1 Information	0x8A40—0x8A7F ⁽¹⁾	
Digital Panel 2 Information	0x8A80—0x8ABF ⁽¹⁾	
Digital Panel 3 Information	0x8AC0—0x8AFF ⁽¹⁾	
Digital Panel 4 Information	0x8B00—0x8B3F ⁽¹⁾	
Digital Panel 5 Information	0x8B40—0x8B7F ⁽¹⁾	
Digital Panel 6 Information	0x8B80—0x8BBF ⁽¹⁾	
Digital Panel 7 Information	0x8BC0—0x8BFF ⁽¹⁾	

Table 12.1 Device Information Registers

(1) Manufacturer, Model Number, Serial Number, and Firmware Revision each occupy 16 address locations in that order. Writing addresses in this range has no effect.

(2) Reading this address range returns data other than 0 only if there is an optional Industrial Communication Board installed. This address range is writable to allow the installed Industrial Communication Board to communicate its information to the Processor Board. This address range should not be written by user applications.

13. Miscellaneous Status and Control

13.1.System Status

The Status Register stores the results of the power-on self-test. Power-on self-test runs with each power-on and reset and performs tests on the following hardware components.

- Analog-to-Digital Converter
- Digital-to-Analog Converter
- Processor Board EEPROM
- Processor Board SRAM

If a test failure on any of the above components occurs, the Status Register will return a non-zero value when read.

13.1.1. System Status Register

The following table identifies the Modbus register addresses used to read system status information.

Table 13.1 System Status Register

REGISTER	ADDRESS	DATA VALUES			
System Status	0x1200	0x0000—0x000F ⁽¹⁾			
Register		ADC Failure DAC Failure EEPROM Failure SRAM Failure	Bit 0 Bit 1 Bit 2 Bit 3	= = =	1
(1) A zero value indicates all power-on self-test tests passed. A non-zero value indicates one or more tests failed. The position of set bits indicates the type of failure.					

13.2. Firmware Resets

Two types of firmware reset are supported on the isoLynx SLX200 Processor Board and each individual Digital Panel.

- Standard Reset: A standard reset forces the power-on self-test to occur and resets many parameters that are not stored in non-volatile memory to default settings. It also forces the address jumpers on the backplane to be read again, which could result in a change of the Modbus RTU Slave ID or Digital Panel ID. The Processor Board and Digital Panel parameters affected are described in the tables below.
- Reset-to-Default: A reset-to-default does all that the standard reset does, plus resets most non-volatile parameters to default settings. Communication parameters are not affected by a reset-to-default. The Processor Board and Digital Panel parameters affected are described in the tables below.

Table 13.2 Processor Board Parameters Affected by Reset Commands

RESET TYPE	PARAMETERS		
Standard Reset	 Analog output channels (to configured default output settings) 		
	Analog Input average, maximum, and minimum values		
	User Data (except non-volatile)		
	Error Register		
	ADC Input Register		
Reset-to-Default	All parameters listed under Standard Reset, plus:		
	Channel States		
	Default Outputs		
	Average Weights		
	Digital Panel Bypass Registers		

Table 13.3 Digital Panel Parameters Affected by Reset Commands

RESET TYPE	PARAMETERS	
Standard Reset	 Digital output channels (to configured default output settings). 	
Reset-to-Default	 All parameters listed under Standard Reset, plus: Channel States Default Outputs 	

13.2.1. Reset Registers

Reset registers are available for the Processor Board and each connected Digital Panel. Writing a reset register with an appropriate data value will cause the corresponding Processor Board or Digital Panel to undergo a firmware reset. The data value written determines the type of reset.

NOTE: isoLynx sends the response to the Processor Board Reset Register write before carrying out the reset. This means the isoLynx will be unresponsive to the host immediately after the host receives the reset response. The host should delay for 2 or 3 seconds to allow the isoLynx time to boot before attempting communication again. Responses from writes to Digital Panel Reset Registers are sent after the reset has been carried out, and a delay is therefore not required.

The following table identifies the Modbus register addresses and data values used to perform firmware resets. Reading a reset register has no effect and will return a data value of 0x0000.

REGISTER	ADDRESS	DATA VALUES		LUES
Processor Board Reset Register	0x1201	Reset-to-Default		0x00FF
		Standard Reset	=	All other values
Digital Panel 0 Reset Register	0x8C00			
Digital Panel 1 Reset Register	0x8C01			
Digital Panel 2 Reset Register	0x8C02			
Digital Panel 3 Reset Register	0x8C03			
Digital Panel 4 Reset Register	0x8C04			
Digital Panel 5 Reset Register	0x8C05			
Digital Panel 6 Reset Register	0x8C06			
Digital Panel 7 Reset Register	0x8C07			

Table 13.4 Reset Registers

13.3.Error Registers

The Error Register and Error Information Register are used to communicate specific failure information to the user. If certain errors occur, the system makes an entry in the Error Register. The Error Register and Error Information Register can then be read to find out more specific information about the error. The error registers should be read as a group. Reading the Error Register clears information in both registers.

The Error Register is 16-bits wide. A value of 0x0000 indicates no error. The upper 8-bits (MSB) store the error code if any. The lower 8-bits (LSB) store an extended error code, and are interpreted based on what the error code is. The Error Information Register is also 16-bits wide and may or may not contain more information about the error. The following table describes the data that could be read from the error registers.

ERROR CODE	EXTENDED ERROR CODE	ERROR INFORMATION	DESCRIPTION
0x01			Digital Panel Access Failure
	0x01	MSB = See Table 13.6 LSB = Panel ID	Digital Panel Command Failure. The response from the panel indicated there was an error in the command.
	0x02	MSB = 0x00 LSB = Panel ID	Digital Panel Command Time-out. The command to the panel timed out.
	0x03	MSB = 0x00 LSB = Panel ID	Digital Panel Response Data Error. There was an error in the panel response.
	0x04	MSB = 0x00 LSB = Panel ID	Digital Panel Response Checksum Error. The panel response had a checksum error.
0x02 0x01 0x0000 (Not Used) 0x02 0x0000 (Not Used)			User-Defined Scan Failure
		0x0000 (Not Used)	Empty Scan List. The end-of-list indicator occupies the first location in the Scan List.
		0x0000 (Not Used)	Invalid Scan List. The end-of-list indicator was not found.
	0x03	0x0000 (Not Used)	Invalid Channel in Scan List. An invalid channel ID, or an analog output or vacant channel ID was found in the Scan List.

 Table 13.5 Error Codes, Extended Error Codes, and Error Information

The following table lists possible values of the MSB of the Error Information Register when the Error Code is 0x01 (Digital Panel Access Failure) and the extended error code is 0x01 (Digital Panel Command Failure).

ERROR INFORMATION MSB	DESCRIPTION
0x01	Invalid Command. The panel received an unknown command. Possible causes: faulty Processor Board, faulty digital panel.
0x02	Invalid Checksum. The panel received a command with an invalid checksum. Possible causes: EMI, faulty cabling, faulty Processor Board, faulty digital panel.
0x05	Invalid Data Bytes. The panel received an invalid number of data bytes for the given command. Possible causes: faulty Processor Board, faulty digital panel.
0x07	Invalid Data Field. The panel received a data byte with an unexpected value. Possible causes: faulty Processor Board, faulty digital panel.
0x09	Invalid Channel. The panel received a write data command to a vacant or input channel. Check digital channel states and try again.

Table 13.6 Digital Panel Error Information

13.3.1. Error Registers

The following table identifies the Modbus register addresses for the isoLynx SLX200 error registers. Reading the error register will clear the error queue. Writing the error registers has no effect.

Table 13.7 Error Registers

REGISTER	ADDRESS	DATA VALUES		
Error Register	0x1201 ⁽¹⁾	See Tables 13.5 and 13.6.		
Error Information Register	0x1202 ⁽¹⁾			
(1) Error Registers should be read as a group.				

13.4.ADC Input

The ADC Input Register sets the input source for the analog-to-digital converter. This register is used for calibration and testing at the factory and should not be written during normal use.

Possible ADC Input Register settings are:

- *MUX*: The input to the ADC is the analog channel multiplexer on the system backplane. This is the default setting.
- *VREF*: The input to the ADC is the fixed +10V reference.
- *GREF*: The input to the ADC is the ground reference.
- DAC: The input to the ADC is the output of the system digital-to-analog converter.

13.4.1. ADC Input Register

The following table identifies the Modbus register addresses and data values used to configure the ADC Input Register.

Table 13.8 ADC Input Register

REGISTER	ADDRESS	DATA VALUES
ADC Input Register	0x1205	MUX = 0x0000 VREF = 0x0001 GREF = 0x0002 DAC = 0x0003

Appendix A: isoLynx SLX200 Modbus Address Map

MODBUS ADDRESS	DATA	ACCESS TYPE	DESCRIPTION
Analog Dat	а		
0x0000 – 0x003F	Analog Channel Recent Data	R/W	Each address in this range corresponds to a single channel. Bits 5 and 4 of the address are the Panel ID. The lower 4 bits (bits 3-0) are the Channel ID.
0x0040 – 0x007F	Analog Channel Average Data	R/W	Each address in this range corresponds to a single channel. Bits 5 and 4 of the address are the Panel ID. The lower 4 bits (bits 3-0) are the Channel ID.
0x0080 – 0x00BF	Analog Channel Maximum Data	R/W	Each address in this range corresponds to a single channel. Bits 5 and 4 of the address are the Panel ID. The lower 4 bits (bits 3-0) are the Channel ID.
0x00C0 – 0x00FF	Analog Channel Minimum Data	R/W	Each address in this range corresponds to a single channel. Bits 5 and 4 of the address are the Panel ID. The lower 4 bits (bits 3-0) are the Channel ID.
0x0100 – 0x013F	Panel 0 Analog Channel Data	R/W	Alternate mapping of analog channel data for Analog Panel 0 (the base unit). Addresses 0x0100 – 0x0103 are current, average, maximum, and minimum counts (in that order) for Channel 0; addresses 0x0104 – 0x0107 are current, average, maximum, and minimum counts for Channel 1; etc.
0x0140 – 0x017F	Panel 1 Analog Channel Data	R/W	Alternate mapping of analog channel data for Expansion Panel 1. Addresses 0x0140 – 0x0143 are current, average, maximum, and minimum counts (in that order) for Channel 0; addresses 0x0144 – 0x0147 are current, average, maximum, and minimum counts for Channel 1; etc.
0x0180 – 0x01BF	Panel 2 Analog Channel Data	R/W	Alternate mapping of analog channel data for Expansion Panel 2. Addresses 0x0180 – 0x0183 are current, average, maximum, and minimum counts (in that order) for Channel 0; addresses 0x0184 – 0x0187 are current, average, maximum, and minimum counts for Channel 1; etc.
0x01C0 – 0x01FF	Panel 3 Analog Channel Data	R/W	Alternate mapping of analog channel data for Expansion Panel 3. Addresses 0x01C0 – 0x01C3 are current, average, maximum, and minimum counts (in that order) for Channel 0; addresses 0x01C4 – 0x01C7 are current, average, maximum, and minimum counts for Channel 1; etc.

Table A.1 Modbus Input Register / Holding Register Address Map

MODBUS ADDRESS	DATA	ACCESS TYPE	DESCRIPTION
Device Info	rmation		
0x1000 – 0x100F	Manufacturer	R	Manufacturer string.
0x1010 – 0x101F	Model Number	R	Model Number string.
0x1020 – 0x102F	Serial Number	R	Serial Number string.
0x1030 – 0x103F	Firmware Revision	R	Firmware Revision string.
0x1040 – 0x104F	Industrial Communication Board Firmware Revision	R/W	Firmware Revision information for an optional Industrial Communication Board. Though writable, this address range should not be written by host applications.
Modbus RT	U Parameters		
0x1100	Serial Interface	R/W	The currently selected serial interface. 0x0000 for RS-232, 0x0001 for RS-485 2-wire, 0x0002 for RS-485 4-wire. Factory default value is 0x0000, RS-232.
0x1101	Serial Baud Rate	R/W	The currently selected serial baud rate. 0x0000 for 1200 baud, 0x0001 for 2400 baud, 0x0002 for 4800 baud, 0x0003 for 9600 baud, 0x0004 for 19200 baud, 0x0005 for 38400 baud, 0x0006 for 57600 baud, 0x0007 for 115200 baud. Factory default value is 0x0004, 19200 baud.
0x1102	Serial Parity	R/W	The currently selected serial parity mode. 0x0000 for None, 0x0001 for Odd, 0x0002 for Even. Factory default is 0x0002, Even Parity.
0x1103	Modbus Slave ID (upper 4 bits)	R/W	The upper 4-bits of the Modbus RTU Slave ID. This value, in combination with the lower 4 bits read from the ADDR jumpers on the base-unit backplane make up the entire 8-bit Modbus Slave ID. Factory default is 0x10. Factory default address jumper settings are 0x0F (all jumpers off), resulting in a factory default Modbus RTU Slave ID of 0x1F (31).

Table A.1 Modbus In	put Register / Holding Regist	er Address Map (continued)
	p	

MODBUS ADDRESS	DATA	ACCESS TYPE	Register Address Map (continued) DESCRIPTION
Modbus TC	P Parameters (Prima	ary Etherne	t Port)
0x1110— 0x1111	IP Address	R/W	Device IP address. Upper two digits of IP address are stored at the first location. The lower two digits are stored at the second location.
0x1112— 0x1113	Subnet Mask	R/W	Network Subnet Mask. Upper two digits of IP address are stored at the first location. The lower two digits are stored at the second location.
0x1114— 0x1115	Default Gateway	R/W	Default Gateway/Router. Configure if communication with hosts outside of device's subnet is desired. Factory default is 0x7F000001 (127.0.0.1) (no gateway).
0x1116	Keepalive Timeout	R/W	Keepalive Timeout value in seconds. A value of 0x0000 disable keepalive timers. Factory default is 0x1C20 (7200 seconds).
0x1117	TCP Port	R	TCP Port clients should communicate with. This parameter is read-only. Data value is 0x01F6 (502).
0x1118— 0x111A	MAC Address	R	The isoLynx hardware address (MAC Address). This parameter is read-only and only returns a valid value if an optional Ethernet Industrial Communication Board is installed.
Modbus TC	P Parameters (Seco	ndary Ethe	rnet Port)
0x1120— 0x1121	IP Address	R/W	Secondary Port IP address. Upper two digits of IP address are stored at the first location. The lower two digits are stored at the second location.
0x1122— 0x1123	Subnet Mask	R/W	Secondary Port Subnet Mask. Upper two digits of IP address are stored at the first location. The lower two digits are stored at the second location.
0x1124— 0x1125	Default Gateway	R/W	Secondary Port Default Gateway/Router. Configure if communication with hosts outside of device's subnet is desired. Factory default is 0x7F000001 (127.0.0.1) (no gateway).
0x1126	Keepalive Timeout	R/W	Secondary Port Keepalive Timeout value in seconds. A value of 0x0000 disable keepalive timers. Factory default is 0x1C20 (7200 seconds).
0x1127	TCP Port	R	TCP Port clients should communicate with on Secondary Ethernet Port. This parameter is read- only. Data value is 0x01F6 (502).
0x1128— 0x112A	MAC Address	R	The Secondary Ethernet Port's hardware address (MAC Address). This parameter is read-only and only returns a valid value if an optional Ethernet Industrial Communication Board is installed.

Table A.1 Modbus Input Register / Holding Register Address Map (continued)					

MODBUS ADDRESS	DATA	ACCESS TYPE	DESCRIPTION		
System Sta	System Status / Control				
0x1200	isoLynx Status	R	isoLynx system status (results of power-on self-test). 0x0000 indicates no failures. Bit 0 set indicates DAC failure. Bit 1 set indicates ADC failure. Bit 2 set indicates EEPROM failure. Bit 3 set indicates SRAM failure.		
0x1201	isoLynx Reset Register	W	Writing initiates a firmware reset. Write 0x00FF to initiate a Reset-to-Default. All other data values initiate a Standard reset. Reset-to-Default resets all non-volatile analog channel configuration parameters to factory default values. Reset-to-Default does not reset interface configuration parameters.		
0x1202 – 0x1203	isoLynx Error Registers	R	Stores most recent error code and information. Reading the error register clears all error information.		
0x1204	Scan Mode Register	R/W	The currently selected scan mode. 0x0000 for Continuous scan mode, 0x0001 for User-Defined scan mode. Factory default is 0x0000, Continuous scan mode.		
0x1205	ADC Input register	R/W	The currently selected ADC Input. 0x0000 for analog channel multiplexer (default), 0x0001 for voltage reference, 0x0002 for ground reference, 0x0003 for DAC output. Used for calibration and test. A reset or power-cycle always resets the ADC input to the analog channel multiplexer.		
User-Define	ed Scan Control				
0x1300 – 0x1340	Scan List	R/W	List of analog input channels in user-defined scan. Terminated by 0x00FF.		
0x1341	Scan Interval Register	R/W	Time in milliseconds between scan starts.		
0x1342	Scan Count	R/W	Number of scans to perform.		
0x1343	Scan Control Register	R/W	Used to start, stop, and poll user-defined scans. Write 0x0000 to start scan. Write 0x8000 to stop scan. When reading, upper bit indicates if scan is still in progress (1 = scan complete), and the lower bits indicate the number of data words available in the Scan Data Buffer.		
0x1344	Scan Data Register	R	Used to read analog channel data from the Scan Data Buffer. If an error is detected by the host in data read from this register (i.e. CRC, timeout, etc.), host may write to this register to restore internal pointers and counters to state prior to the last read.		

Table A.1 Modbus Input Register / Holding Register Address Map (continued) MODBUS DATA ACCESS DESCRIPTION

DATA	ACCESS TYPE	DESCRIPTION
User Data	R/W	256 words of general purpose user data. Data at addresses 0x14F8—0x14FF is stored in non-volatile memory.
annel Configuration		
Analog Channel States	R/W	Each address in this range corresponds to the state of a single analog channel. Bits 5 and 4 of the address are the Panel ID. The lower 4 bits (bits 3-0) of the address are the Channel ID.
		Valid channel states are Input (0x0001), Output (0x0080), or Vacant (0x0000). Factory default is Vacant.
Analog Channel Default Output Values	R/W	Each address in this range corresponds to the default output for a single analog output channel. Bits 5 and 4 of the address are the Panel ID. The lower 4 bits (bits 3-0) of the address are the Channel ID.
		A default output is the value an analog output gets set to on power-on and reset. Factory default is 0x0000.
Analog Channel Average Weights	R/W	Each address in this range corresponds to the average weight for a single analog input channel. Bits 5 and 4 of the address are the Panel ID. The lower 4 bits (bits 3-0) of the address are the Channel ID. Valid average weights are the powers of 2 (i.e. 0x0001, 0x0002, 0x0004, etc.) Factory default is
	User Data Innel Configuration Analog Channel States Analog Channel Default Output Values Analog Channel	TYPE User Data R/W Immel Configuration Analog Channel R/W States R/W Analog Channel R/W Default Output Values Analog Channel R/W

Table A.1 Modbus Input Register / Holding Register Address Map (continued)

MODBUS ADDRESS	DATA	ACCESS TYPE	DESCRIPTION
Digital Cha	nnel Configuration		
0x8000 – 0x807F	Digital Channel States	R/W	Each address in this range corresponds to the state of a single digital channel. Bits 6, 5, and 4 of the address are the Panel ID. The lower 4 bits (bits 3— 0) of the address are the Channel ID.
			Valid channel states are Input (0x0001), Output (0x0080), or Vacant (0x0000). Factory default is Vacant.
0x8A00 – 0x8BFF	Digital Panel Device Info	R	Manufacturer, Model Number, Serial Number, and Firmware Revision strings for Digital Panels. Each string occupies 16 address locations. Each panel occupies 64 address locations. One ASCII character is stored at each address. Strings are terminated by 0x0000.
0x8C00 – 0x8C07	Digital Panel Reset Registers	W	Writing initiates a firmware reset to the addressed Digital Panel. The lower 3 bits (bits 2—0) of the address are the Panel ID. Write 0x00FF to initiate Reset-to-Default reset. All
			other data values initiate A Standard reset. Reset-to- Default resets all non-volatile configuration information (except communication parameters) to factory default values.
Digital Pan	el Configuration		
0x8F00 – 0x8F07	Digital Panel Bypass	R/W	Digital Panel bypass settings. The lower 3 bits of the address (bits 2—0) are the Panel ID. 0x0000 indicates the panel is not bypassed (factory default). 0x0001 indicates the panel is bypassed.
			isoLynx SLX200 will not attempt communication with bypassed panels.

Table A.1 Modbus Input Register / Holding Register Address Map (continued)

Table A.2 Modbus Coils/Discrete Inputs Address Map								
MODBUS	DATA	ACCESS	DESCRIPTION					
ADDRESS		TYPE						
Digital Data								
0x0000 -	Digital Channel	R/W	Each address in this range corresponds to a single					
0x007F	Data		channel. Bits 6, 5 and 4 of the address are the Panel					
			ID. The lower 4 bits (bits 3-0) are the Channel ID.					
Digital Cha	nnel Configuration							
0x8100 – 0x817F	Digital Panel Default Outputs	R/W	Each address in this range corresponds to the default output for a single digital output channel. Bits 6, 5 and 4 of the address are the Panel ID. The lower 4 bits (bits 3-0) of the address are the Channel ID.					
			A default output is the value a digital output gets set to on power-on and reset. Factory default is 0.					

Table A.2 Modbus Coils/Discrete Inputs Address Map

Appendix B: isoLynx SLX200 Throughput

This section presents specific isoLynx SLX200 throughput values. These numbers were experimentally determined and can be interpreted as typical only.

B.1 Test Network

Modbus RTU throughput was measured on a point-to-point RS-232 link between the isoLynx and a host computer operating at 115200 baud with even parity.

Modbus TCP throughput was measured on Dataforth's internal network during a period of average network activity, with a single Ethernet switch physically separating the isoLynx SLX200 from the host computer. Performance was measured on a single Ethernet port system.

B.2 Throughput Descriptors

isoLynx SLX200 throughput can be described in several ways. The following descriptors are useful when discussing throughput.

- Command Time Minimum average time required to fully process a command. This value accounts for both communication overhead and isoLynx processing time and grows larger as the number of channels processed increases. See Tables B.1 and B.2 for isoLynx SLX200 command times.
- Command Rate Maximum average rate a command may be sent to an isoLynx SLX200 system expressed in commands per second (Hz). This value is the inverse of the Command Time and grows smaller as the number of channels processed increases. This descriptor is also the maximum average number of reads or writes per second that can be achieved for a given channel when processing a multiple channel command. See Tables B.3 and B.4 for isoLynx SLX200 command rates.
- Total Reads Total Writes
 The maximum average number of total reads or writes per second (Hz) that can be achieved while processing a multiple channel command at its Command Rate. This value is dependent on the number of channels processed by the command and is calculated by multiplying the number of channels by the Command Rate. See Tables B.5 and B.6 for isoLynx SLX200 total reads and total writes.

B.3 Command Times

	NUMBER OF CHANNELS PROCESSED						
	1	12	28	44	60		
Modbus RTU							
Read Analog Data ⁽¹⁾	4.88	6.84	10.8	13.7	16.7		
Write Analog Data ⁽²⁾	5.40	9.93	19.2	26.3	33.2		
Modbus TCP (multiple transactions)							
Read Analog Data ⁽¹⁾	5.81	8.00	11.9	15.3	18.9		
Write Analog Data ⁽²⁾	6.04	10.6	19.2	25.8	32.6		
Modbus TCP (single transaction)							
Read Analog Data ⁽¹⁾	9.19	11.5	15.8	19.2	22.5		
Write Analog Data ⁽²⁾	9.78	15.0	24.2	31.7	39.0		
(1) Modbus function code(2) Modbus function code		•					

Table B.1 Read/Write Analog Data Command Times (ms)

	NUMBER OF CHANNELS PROCESSED						
	1	16	32	64	128		
Modbus RTU							
Read Digital Data ⁽¹⁾	6.85	7.09	9.77	15.6	26.4		
Write Digital Data ⁽²⁾	7.81	7.81	10.7	15.6	27.3		
Modbus TCP (multiple transactions)							
Read Digital Data ⁽¹⁾	7.76	7.88	10.6	16.1	27.2		
Write Digital Data ⁽²⁾	8.14	8.18	10.8	16.4	27.4		
Modbus TCP (single transaction)							
Read Digital Data ⁽¹⁾	11.5	11.5	14.3	19.8	30.9		
Write Digital Data ⁽²⁾	12.0	12.2	15.0	20.4	31.5		
(1) Modbus function cod	e 01, Read Co	ils.					
(2) Modbus function cod	e 15, Write Mu	Iltiple Coils.					

Table B.2 Read/Write Digital Data Command Times (ms)

B.4 Command Rates

Table B.3 Read/Write Analog Data Command Rates (Hz)

	NUMBER OF CHANNELS PROCESSED						
	1	12	28	44	60		
Modbus RTU							
Read Analog Data ⁽¹⁾	205	146	92.6	73.0	59.9		
Write Analog Data ⁽²⁾	185	101	52.1	38.0	30.1		
Modbus TCP (multiple transactions)							
Read Analog Data ⁽¹⁾	172	125	84.0	65.4	52.9		
Write Analog Data ⁽²⁾	166	94.3	52.1	38.8	30.7		
Modbus TCP (single transaction)							
Read Analog Data ⁽¹⁾	109	87.0	63.3	52.1	44.4		
Write Analog Data ⁽²⁾	102	66.7	41.3	31.5	25.6		
(1) Modbus function code(2) Modbus function code	-	-		1			

	NUMBER OF CHANNELS PROCESSED						
	1	16	32	64	128		
Modbus RTU							
Read Digital Data ⁽¹⁾	146	141	102	64.1	37.9		
Write Digital Data ⁽²⁾	128	128	93.5	64.1	36.6		
Modbus TCP (multiple transactions)							
Read Digital Data ⁽¹⁾	129	127	94.3	62.1	36.8		
Write Digital Data ⁽²⁾	123	122	92.6	61.0	36.5		
Modbus TCP (single transaction)							
Read Digital Data ⁽¹⁾	87.0	87.0	69.9	50.5	32.4		
Write Digital Data ⁽²⁾	83.3	82.0	66.7	49.0	31.7		
(1) Modbus function code	e 01, Read Co	ils.					
(2) Modbus function code	e 15, Write Mu	Iltiple Coils.					

Table B.4 Read/Write Digital Data Command Rates (Hz)

B.5 Total Reads, Total Writes

Table B.5 Analog Data Total Reads, Total Writes (Hz)

	NUMBER OF CHANNELS PROCESSED						
	1	12	28	44	60		
Modbus RTU							
Read Analog Data ⁽¹⁾	205	1752	2590	3210	3590		
Write Analog Data ⁽²⁾	185	1210	1460	1670	1810		
Modbus TCP (multiple transactions)							
Read Analog Data ⁽¹⁾	172	1500	2350	2880	3170		
Write Analog Data ⁽²⁾	166	1130	1460	1710	1840		
Modbus TCP (single transaction)							
Read Analog Data ⁽¹⁾	109	1044	1770	2290	2660		
Write Analog Data ⁽²⁾	102	800	1160	1390	1540		
(1) Modbus function code(2) Modbus function code		•					

	NUMBER OF CHANNELS PROCESSED						
	1	16	32	64	128		
Modbus RTU							
Read Digital Data ⁽¹⁾	146	2260	3260	4100	4850		
Write Digital Data ⁽²⁾	128	2050	2990	4100	4680		
Modbus TCP (multiple transactions)							
Read Digital Data ⁽¹⁾	129	2030	3020	3970	4710		
Write Digital Data ⁽²⁾	123	1950	2960	3900	4670		
Modbus TCP (single transaction)							
Read Digital Data ⁽¹⁾	87.0	1390	2240	3230	4150		
Write Digital Data ⁽²⁾	83.3	1310	2130	3140	4060		
(1) Modbus function code(2) Modbus function code			1	1			

Table B.6 Digital Data Total Reads, Total Writes (Hz)

Appendix - Warranty, Disclaimers, Return/Repair Policy

WARRANTY

General. Seller warrants that its products furnished hereunder will, at the time of delivery, be free from defects in material and workmanship and will conform to Seller's applicable specifications or, if appropriate, to Buyer's specifications accepted in writing by Seller. SELLER'S OBLIGATION OR LIABILITY TO BUYER FOR PRODUCTS WHICH DO NOT CONFORM TO THE ABOVE STATED WARRANTY SHALL BE LIMITED TO SELLER, AT SELLER'S SOLE DISCRETION, EITHER REPAIRING, REPLACING, OR REFUNDING THE PURCHASE PRICE OF THE DEFECTIVE PRODUCT(S) PROVIDED THAT WRITTEN NOTICE OF SAID DEFECT IS RECEIVED BY SELLER WITHIN THE TIME PERIODS SET FORTH BELOW:

i. for all software products including licensed programs, thirty (30) days from date of initial delivery;

ii. for all hardware products including complete systems, one (1) year from date of initial delivery;

iii. for all special products, sixty (60) days from date of initial delivery; and

further, all products warranted hereunder for which Seller has received timely notice of nonconformance must be returned FOB Seller's plant within thirty (30) days after the expiration of the warranty periods set forth above.

The foregoing warranties shall not apply to any products which Seller determines have, by Buyer or otherwise, been subjected to operating and/or environmental conditions in excess of the maximum value established therefor in the applicable specifications, or any products that have been the subject of mishandling, misuse, misapplication, neglect, improper testing, repair, alteration or damage.

Limitation. THE PROVISIONS OF THE FOREGOING WARRANTIES EXTEND TO BUYER ONLY AND NOT TO BUYER'S CUSTOMERS OR USERS OF BUYER'S PROD-UCTS AND ARE IN LIEU OF ANY OTHER WARRANTY, WHETHER EXPRESS, IMPLIED OR STATUTORY, INCLUD-ING ANY IMPLIED WARRANTY OF MERCHANTABILITY OR FITNESS FOR A PARTICULAR PURPOSE. IN NO EVENT SHALL SELLER BE LIABLE FOR INCIDENTAL, SPECIAL OR CONSEQUENTIAL DAMAGES. Seller's liability arising out of the production, sale or supply of products or their use or disposition, whether based upon warranty, contract, tort or otherwise, shall not exceed the actual purchase price paid by Buyer for Seller's products. Seller's liability for any claim of any kind shall in no case exceed the obligation or liability specified in this Warranty.

<u>Technical Assistance</u>. Seller's Warranty as hereinabove set forth shall not be enlarged, diminished or affected by, and no obligation or liability shall arise or grow out of, Seller's rendering of technical advice, facilities or service in connection with Buyer's order of the goods furnished hereunder.

Warranty Procedures. Buyer shall notify Seller of any products which it believes to be defective during the applicable warranty period and which are covered by the warranty set forth above. Buyer shall not return any products for any reason without the prior authorization of Seller and issuance of a Return Material Authorization number. After issuance of an RMA number, such products shall be promptly returned by Buyer (and in no event later than thirty (30) days after the warranty expiration date), transportation and insurance prepaid, to the Seller's designated facility for examination and testing. Seller shall either repair or replace any such products found to be so defective and promptly return such products to Buyer, transportation and insurance prepaid. Should Seller's examination and testing not disclose any defect covered by the foregoing warranty, Seller shall so advise Buyer and dispose of or return the products in accordance with Buyer's instructions and at Buyer's sole expense, and Buyer shall reimburse Seller for testing expenses incurred at Seller's then current repair rates.

<u>Repair Warranty</u>. Seller warrants its repair work and/or replacement parts for a period of ninety (90) days from receipt by Buyer of the repaired or replaced products or for the remainder of the warranty period for the initial delivery of such order as set forth above in paragraph a, whichever is greater.

Critical Applications. Certain applications using Seller's products may involve potential risks of death, personal injury, or severe property or environmental damage ("Critical Applications"). SELLER'S PRODUCTS ARE NOT DESIGNED, INTENDED, AUTHORIZED, OR WARRANTED TO BE SUITABLE FOR USE IN LIFE-SUPPORT DEVICES OR SYSTEMS, SAFETY EQUIPMENT, NUCLEAR FACILITY APPLICATIONS OR OTHER CRITICAL APPLICATIONS WHERE MALFUNCTION OF THE PRODUCT CAN BE EXPECTED TO RESULT IN PERSONAL INJURY, DEATH OR SEVERE PROPERTY DAMAGE. BUYER USES OR SELLS SUCH PRODUCTS FOR USE IN SUCH CRITICAL APPLICATIONS AT BUYER'S OWN RISK AND AGREES TO DEFEND, INDEMNIFY AND HOLD HARMLESS SELLER FROM ANY AND ALL DAMAGES. CLAIMS. SUITS OR EXPENSE RESULTING FROM SUCH USE.

Static Sensitive. Seller ships all product in anti-static packages. Seller's Warranty as hereinabove set forth shall not cover warranty repair, replacement, or refund on product or devices damaged by static due to Buyer's failure to properly ground.

Return/Repair Policy

All warranty and repair requests should be directed to the Dataforth Customer Service Department at (520) 741-1404. If a product return is required, request a Return Material Authorization (RMA) number. You should be ready to provide the following information:

- 1. Complete product model number.
- 2. Product serial number.
- 3. Name, address, and telephone number of person returning product.
- 4. Special repair instructions.
- 5. Purchase order number for out-of-warranty repairs.

The product should be carefully packaged, making sure the RMA number appears on the outside of the package, and ship prepaid to:

Dataforth Corporation 3331 E. Hemisphere Loop Tucson, AZ 85706 USA

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